



<p>Communication and Language</p> <ul style="list-style-type: none"> • Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary. • Use new vocabulary in different contexts. • Use talk to help work out problems and organise thinking and activities, and to explain how things work and why they might happen. 	<p>Personal, Social and Emotional Development</p> <ul style="list-style-type: none"> • Know and talk about the different factors that support their overall health and wellbeing: - sensible amounts of 'screen time' - having a good sleep routine • Identify and moderate their own feelings socially and emotionally. • Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate. 	<p>Physical Development</p> <ul style="list-style-type: none"> • Develop the foundations of a handwriting style which is fast, accurate and efficient • Begin to show accuracy and care when drawing. • Further develop the skills they need to manage the school day successfully: - lining up and queuing - mealtimes 	<p>Literacy</p> <ul style="list-style-type: none"> • Write simple phrases and sentences that can be read by others • Read aloud simple sentences and books that are consistent with their phonic knowledge, including some common exception words. • Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role play. <p>Core texts – George & the Dragon, Tyrannosaurus Drip</p>  
<p>Summer 1 – A Long Time Ago (castles, dragons & dinosaurs)</p>			
<p>Mathematics</p> <ul style="list-style-type: none"> • Understand the one less than' relationship between consecutive numbers. • Automatically recall (without reference to rhymes, counting or other aids) some number bonds to 10, including double facts. • Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally. 	<p>Understanding the World</p> <ul style="list-style-type: none"> • Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class. • Understand the past through settings, characters and events encountered in books read in class and storytelling. 	<p>Expressive Arts and Design</p> <ul style="list-style-type: none"> • Invent, adapt and recount narratives and stories with peers and their teacher. • Return to and build on their previous learning, refining ideas and developing their ability to represent them. 	<p>Immersion activities</p> <p>looking at castles interactive castle tour</p> <p>Role play areas:</p> <p>Castle, fire station</p> <p>Key vocabulary:</p> <p>Ancient & Valley Past & Present Throne & Defend Swamp & invented Muttered & Timid Battle & Challenge</p>